

Guide to migrate your IT infrastructure to the cloud.

- Identify Software utilized by the business
 - Create List of Business-Critical Software/Applications
 - Coordinate with software vendors to determine minimum resource requirements
 - Investigate software licensing requirements for shared computers
 - Investigate installation procedures
 - Document integrations
 - Server to server
 - External integrations
 - Push
- Define the number of users on the system
- Create list of all client devices
 - Determine if employees have access to a personal computer or work computer to take home
- Investigate Internet Connections and Capabilities
 - Identify limitations for all points of connectivity (home/office)
 - Bandwidth
 - Latency
- Document all workflows
 - Editing/Drawing
 - Printing/Scanning
 - All work-related activities
- Document Data Storage Capacity/Usage
 - Current
 - Future Needs
- Document File/Document Types and Sizes
- Size virtual environment
 - Modify security
 - Determine CPU/Ram size per application minimum resource requirements
 - Determine SSID Storage capacity
- Establish Account with a Cloud Services Provider
 - Microsoft Azure or Amazon AWS
- Build VM solution
 - Create Virtual Server(s)
 - Create data drive to fulfill storage requirements
 - Create drive with minimum CPU/Ram requirements
 - Establish Firewall
 - Modify firewall to allow access just for people that need it
 - Establish Networking
 - Assign/define IP Addresses
 - Routing configuration
 - Limit incoming traffic to necessary only as defined in application requirements
 - Configure backup
 - Automate updates
 - Turn on automatic OS updates
- Testing
 - Build Test Environment
 - Test New Environment
 - Test Workflows
 - Test Applications
 - Remediate Issues
 - Repeat
 - Backup and Restore
- Backup and Restore Live Environment
- Go Live in New Environment
 - Turn off old system
- On-Board Users
 - Transition from old environment to new
 - Login to new system
 - Configure user setup
 - Test applications
 - Usernames/passwords